

# TriDAS

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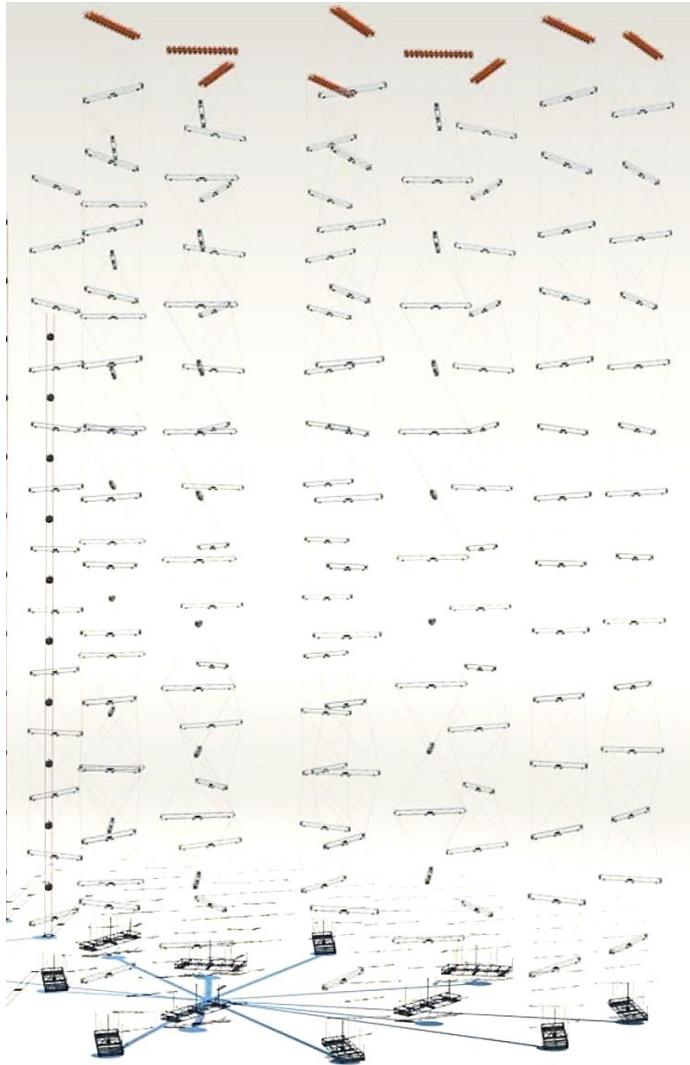
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# The birth of TriDAS

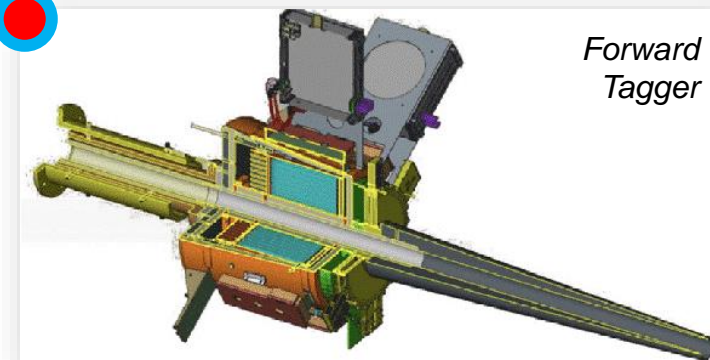
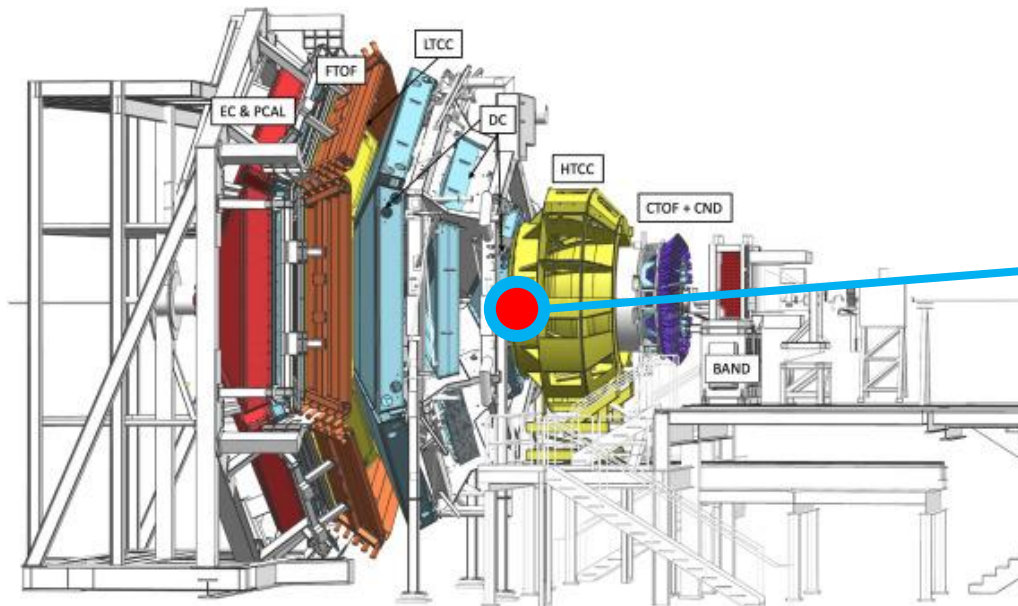
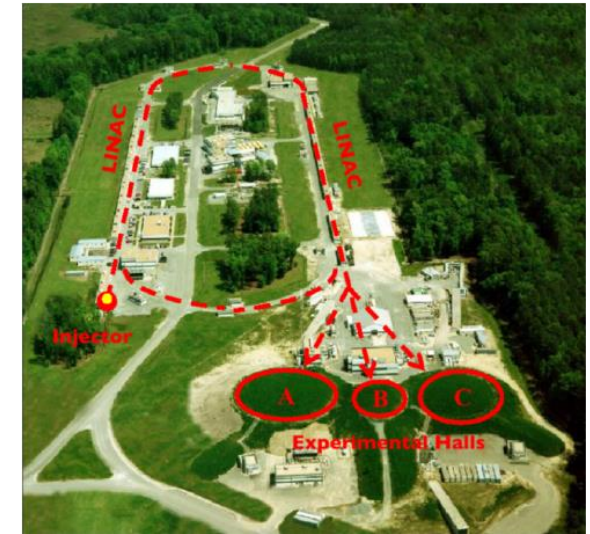


The KM3Net Towers

- Designed for streaming read-out of Astro-particle Physics events
  - NEMO project
  - KM3Net-ITA (Towers) project
- **All-data-to-shore** approach: the software at the shore station
  - Reads the data streams
  - Reconstructs the events
  - Filters the data to collect only the interesting ones

# TriDAS @ JLab

- TriDAS was appended to the readout system of CLAS12:
  - It provided a proper customization of the front-end electronics firmware to cope with the **triggerless** approach
  - Collect data from Forward Tagger sub-detector
  - In summer 2020 that software prototype system was successfully tested



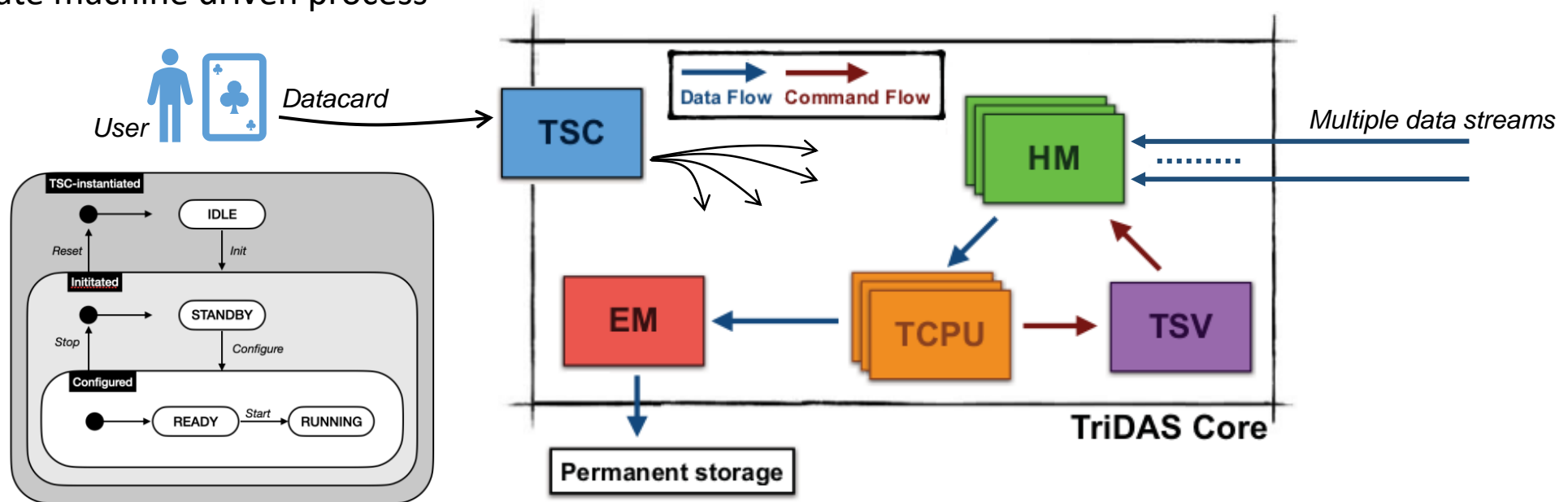
# The TriDAS framework

- TriDAS characteristics:

- C++17 multithreaded software framework
- Dependencies: CMake, ZeroMQ, Boost
- Flexible design:
  - Configurable via datacard (e.g. trigger algorithms)
  - Data format
- State machine driven process

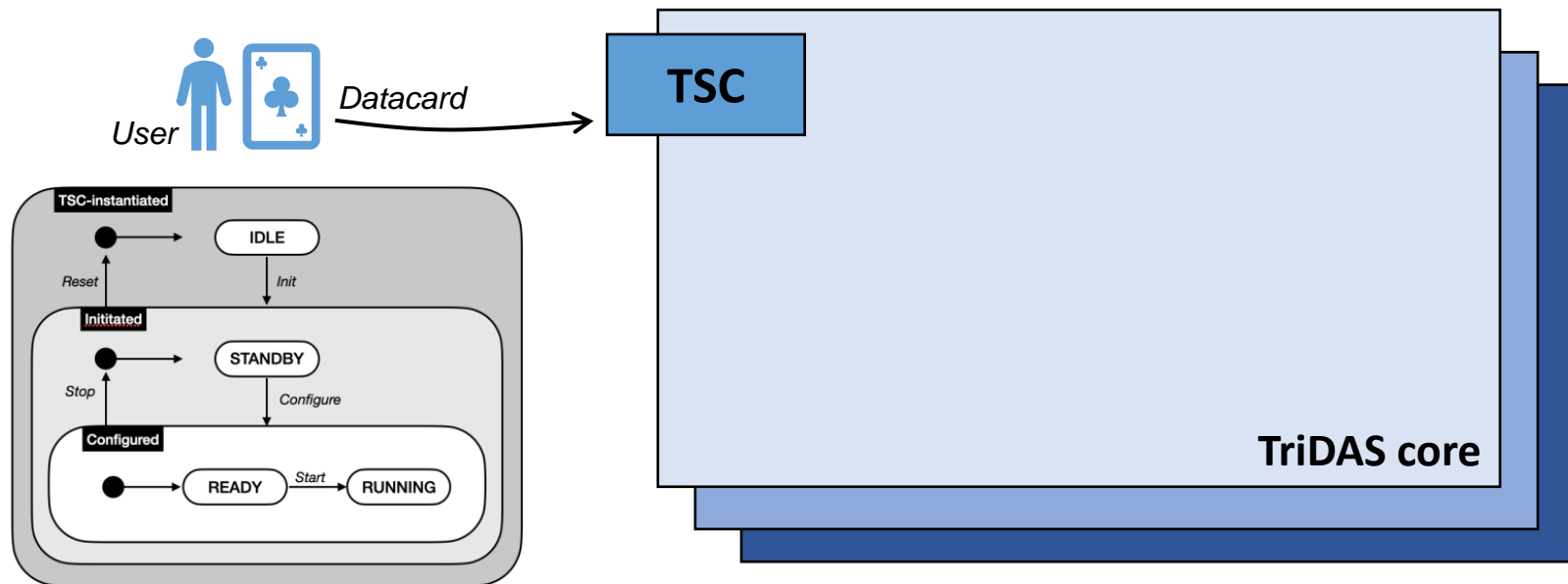
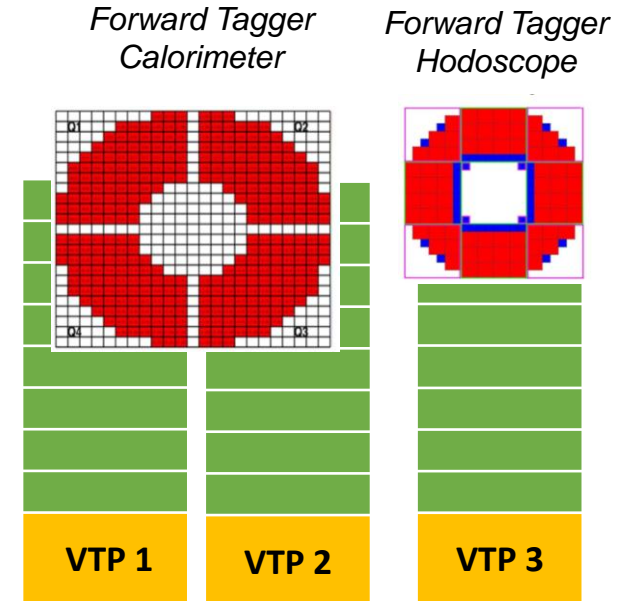
- Composed by 5 modules:

- HM (*Hit Manager*)
- TCPU (*Trigger CPU*)
- TSV (*TriDAS SuperVisor*)
- EM (*Event Manager*)
- TSC (*TriDAS System Controller*)

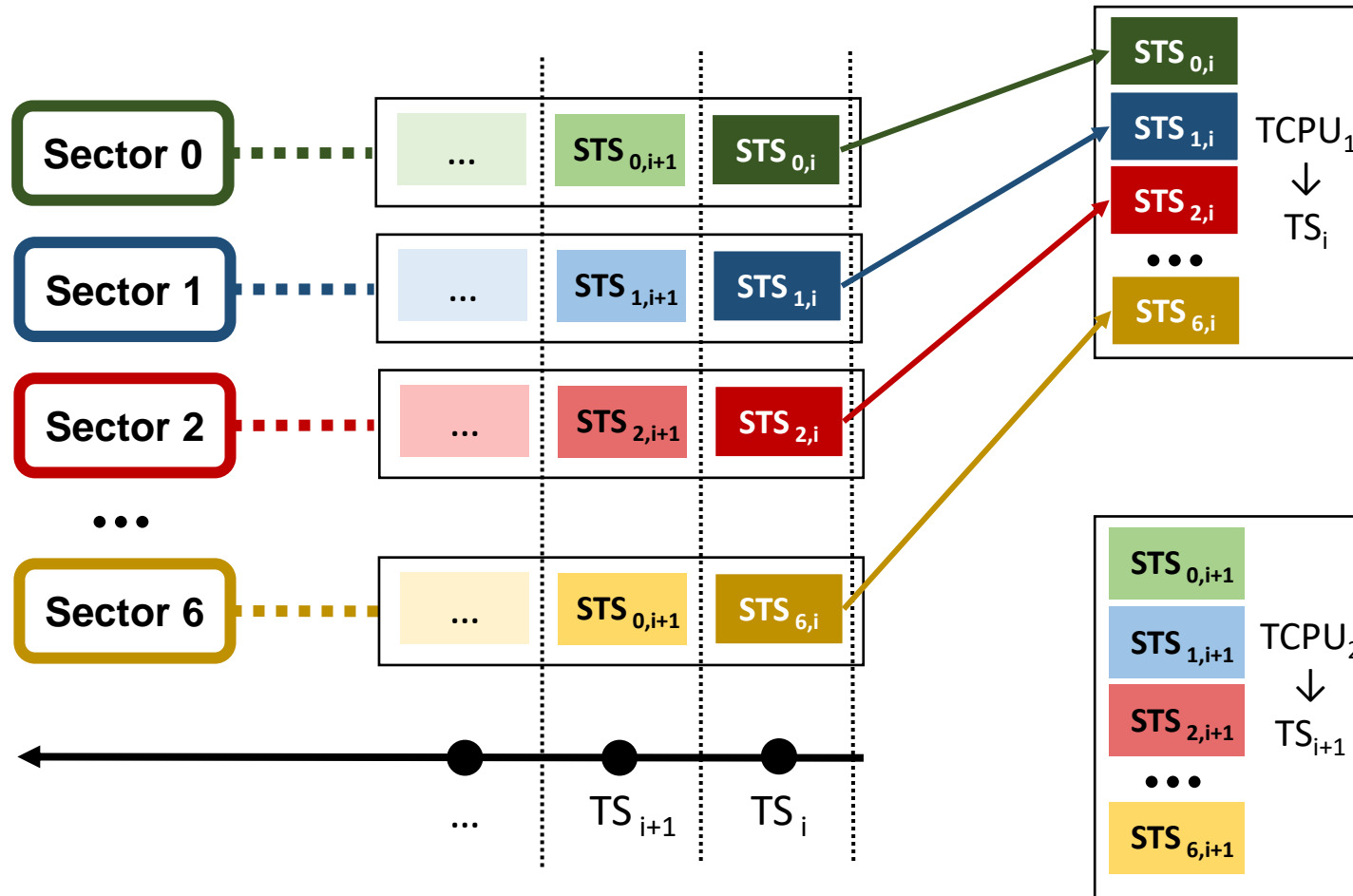


# Input streams

- TriDAS input:
  - 2 streams from 3 VXS Trigger Processors (VTPs) = 6 streams
    - Throughput: **4 GBps** per stream (total: 24 GBps)
  - 16 Flash ADCs 250 (FADC) per VTP, 8 per stream
  - 16 channels per FADC
- Total channels: 768 (16 ch \* 8 FADC \* 2 streams \* 3 VTP)

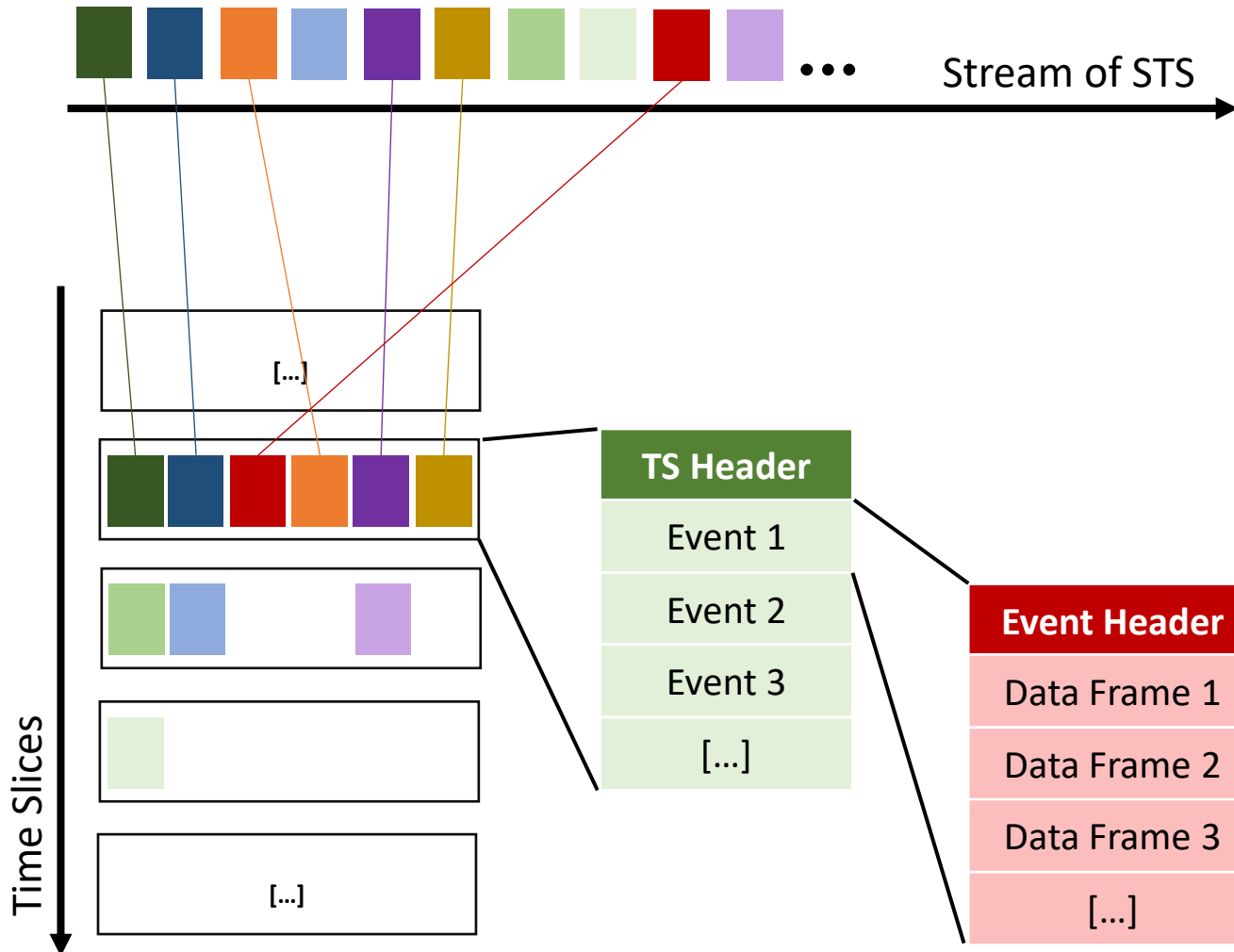


# Data Flow: the HM aggregation



- Each HM:
  - Collects data from a specific sector of the detector
  - Subdivides the data into a sequence of time-ordered bunches called **Sector Time Slices (STSs)**
    - Fixed time duration (50 ms) called **Time Slice (TS)**
  - Sends the STSs to a TCPU according to the token received from the TSV
- A TCPU receive all the STSs of a TS

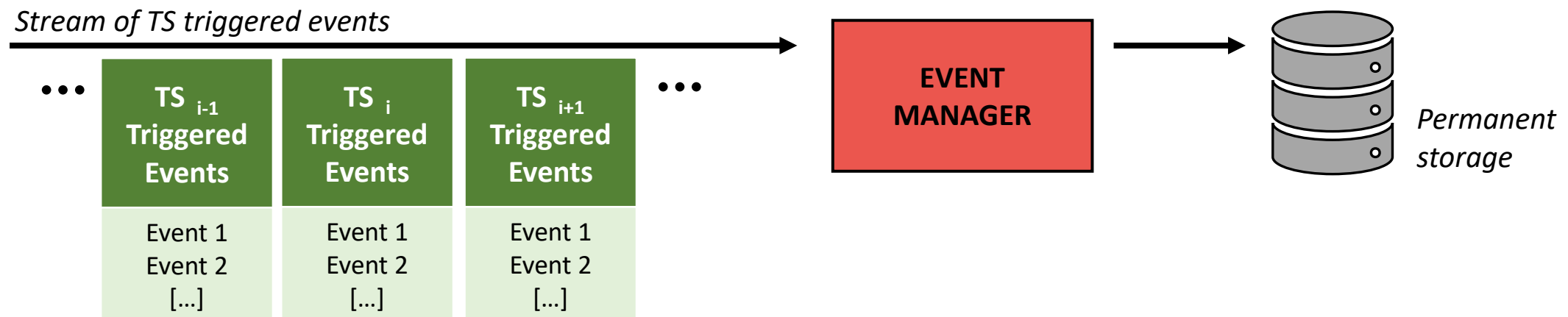
# Data Flow: event building & trigger



- The TCPU:
  - Receives a stream of STS
    - The STSs temporal order isn't respected
    - There are many threads, each one arrange the data of a TS
  - Reconstructs events per time window
  - Applies one or more trigger algorithms
    - **External plugin** selected in the datacard
    - In the test at Jlab in summer 2020 the Jana2 framework was used
- At the end of the process, the TCPU has obtained a list of interesting events per TS
  - One event is composed by multiple hits
  - Events and hits found in a TS are time ordered

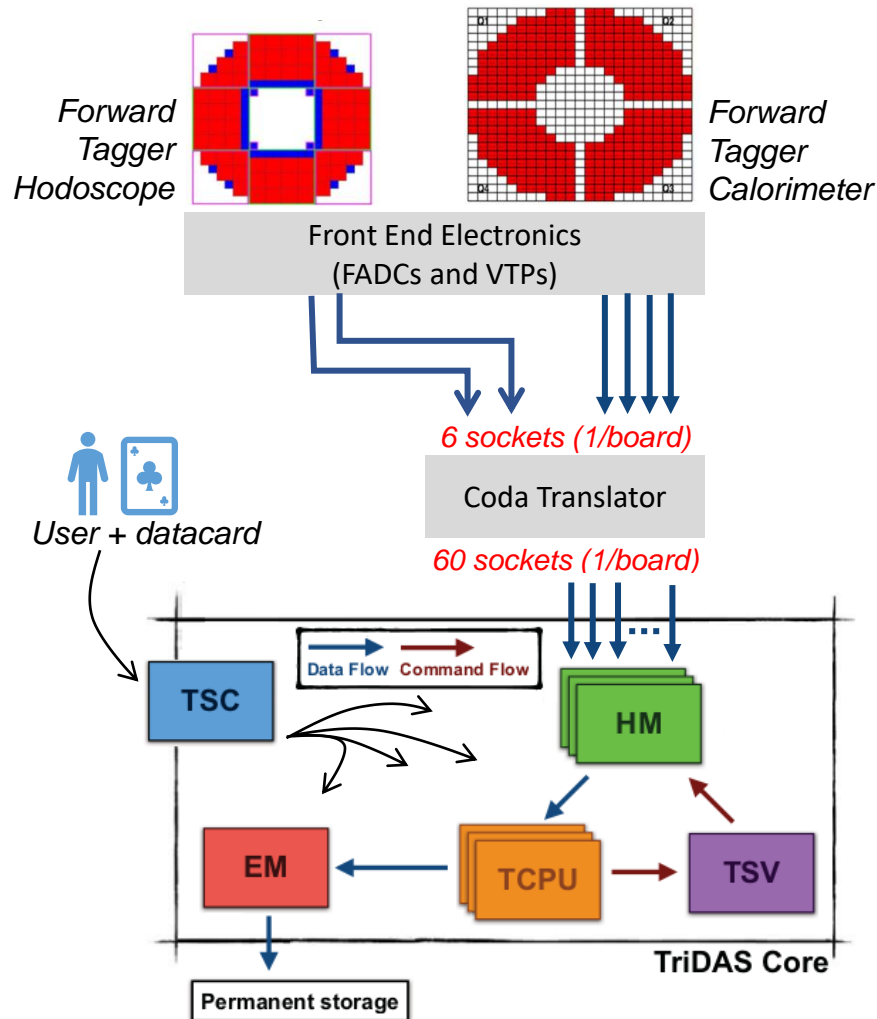
# Data Flow: Event Manager

- The TCPUs send to the EM the triggered events for each TS
- The EM:
  - Orders by time the TSs
  - Writes the TSs into some post trigger files
- All the useful event information are stored for further analysis





# Test in summer 2020

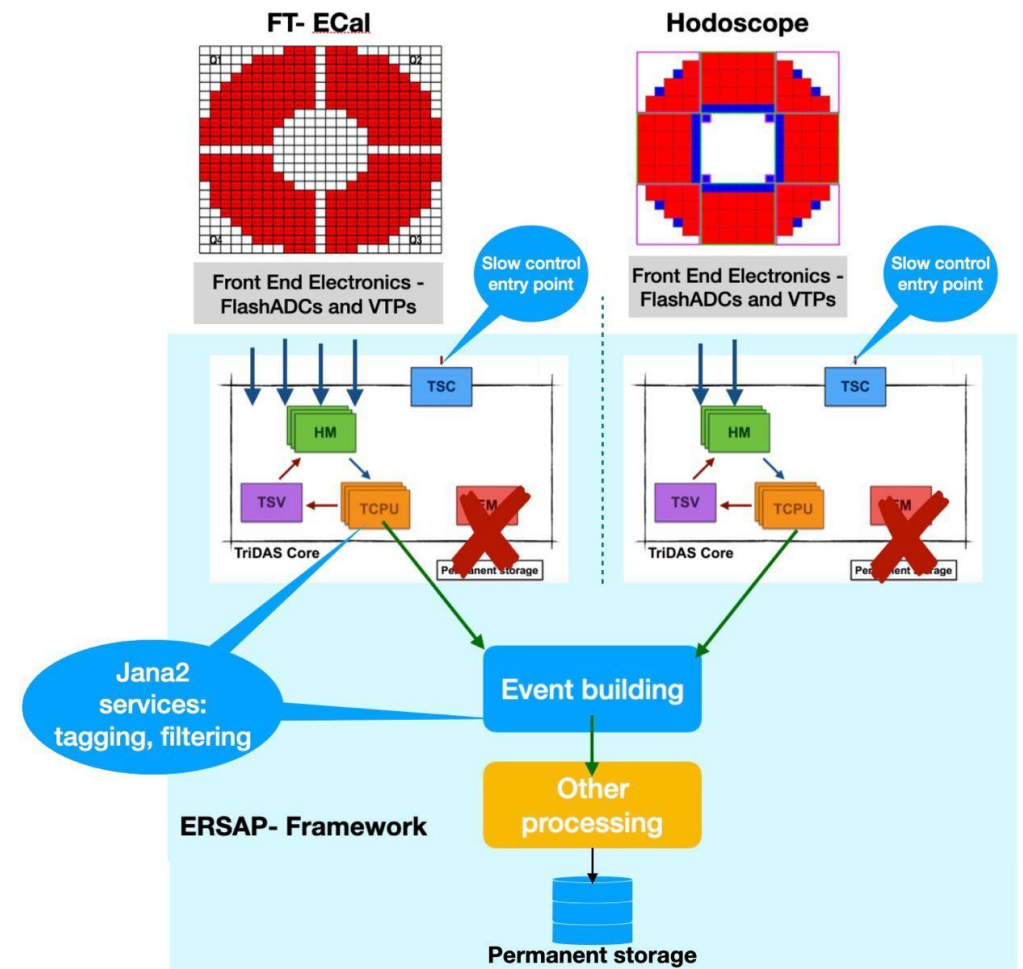


## • Test setup:

- System tested on the Forward Tagger sub-detector (768 ch)
- Between the front-end electronics and TriDAS there was the CODA translator layer
- Frontend electronics calibration: throughput set from few tens of MBps to 100 MBps
- Linux servers used:
  - 48 cores, 1GHz each, 64 GB RAM
  - 3 servers used for all modules
- HM instances: from 5 to 20
  - CPU consumption linear with the number of instances (500% – 1600%)
  - Memory occupancy constant (12-13 GB per run)
- TCPUs instances: 10 instances on 2 servers = 20 instances
  - 5 Time Slices at the same time on each instance
  - Trigger: Jana2 plugin (rudimental reconstructions and clustering)
  - CPU consumption: depending on the trigger algorithms (400% – 1600%)
  - Memory occupancy: 20-24 GB

# TriDAS in 2021 and future work

- An intensive review is ongoing:
  - The TriDAS prototype tested in 2020 is under upgrade
    - Update C++ version and the code dependencies
    - General review of each component
    - Remove CODA translator and manage a new data format
  - Purpose: use an improved TriDAS version for the next CLAS12 runs
  - **Test ongoing since fall 2021**
- Next objective: TriDAS – ERSAP integration
  - ERSAP (*Environment for Realtime Streaming Acquisition and Processing*): JLab micro-services architecture for data-stream acquisition and processing
  - see [Vardan Gyurjyan's talk](#)
- TriDAS code available at <https://baltig.infn.it/tridas/tridas-core>



# QUESTIONS?

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**BACKUP SLIDES**

# Command Flow: the TSV

- The TSV tokens mechanism:

- A TCPU has as a set of tokens
- When a TCPU thread is free, it sends to the TSV its token
- The TSV associates that token to a new TS and forwards the information to the HMs
- The HMs learn the association TS – TCPU
- When an STS of that TS arrives to a HM, it sends that STS to the corresponding TCPU

